

# CHARACTER ROADMAP

NB: Year 3 builds on the following KS1 aspects.

Name the character. Describe: what a character looks like; what a character is wearing; what a character does; where a character lives.

## YEAR 3 Building on KS1:

Give the character a name that tells the reader something about them.

Focus in on a specific feature and 'pile up' the description.

Describe how a character moves.

Match the character to their clothing.

Show what a character is like through their actions.

Link the character with a setting.

Show what a character is like by what they say.

## YEAR 4 Building on Y3:

Give the character a name that hints at what they are like.

Reflect the character in their features.

Include something specific about the character.

Give your character an interesting/unusual item (e.g., clothing)

Show how a character is feeling through actions and reactions.

Match the weather to the character.

Show what a character is like by what they say and how they say it.

## YEAR 5 Building on Y4:

Drop in specific details to suggest character.

Reveal the character through the reactions of others.

Show what a character is like by what others say about them.

Reveal a character's desire/wishes/fear.

Reveal a character's inner thoughts.

## YEAR 6 Building on Y5:

Reveal a character's motivation through their actions.

Contrast a character's external actions with their internal thoughts.

Create contrast between two characters.

Show how a character is sustained or changed as a result of actions/events between the opening and ending.