

## Online Safety:

Powerful Passwords; My Online Community; Things for Sale; Show Respect Online; Writing Good Emails

Digital Literacy	Information Technology	Computer Science
Stop frame animation I can create an effective storyboard, flip book-style animation and stop frame animation I can evaluate the quality of my animation and improve it based on feedback. I can add other media to my animation and explain the choices I made.  Branching databases I can design yes/no questions. I can group and arrange objects according to their attributes. I can agganise questions and objects to a tree structure. I can compare different ways of presenting information.	Connecting computers I can explain that digital devices accept inputs and produce outputs. I can follow a simple process. I can identify similarities and differences between digital/non-digital devices. I can explain the role of a switch, server, different connections and wireless access points in a network to share information. I can identify how devices in a network are connected and benefits of this.	Sequence in music I can recognise the objects and commands in scratch I can start a program in different ways. I can use commands in a sequence. I can choose algorithms and objects for project and make changes.  Events and actions I can choose keys to use for actions and movement. I can adapt a program and add extra features. I can test a program and modify it. I can implement a design and evaluate my project.
Desktop publishing I can identify advantages of text and images to communicate messages. I can edit and format text, layout and page settings for a reason. I can explain why desktop publishing might be helpful in the real world.		
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#### Online safety

I can create a secure password.

I can explain how the internet can be used to connect people and create communities.

I can explain how websites can be used for a particular purpose.

I can communicate respectfully.

I can write a well-written email.





## Online Safety:

Rings of responsibility; Private and Personal Information; The Power of Words; The Key to Keywords; Whose is it, anyway?

4

Digital Literacy	Information Technology	Computer Science
Data logging I can identify data needed to answer questions. I can collect, import and sort data. I can interpret the data I have collected.  Photo editing I can recognise changes that can be made to an image and reasons for/consequences of this. I can edit an image choosing appropriate tools. I can evaluate the impact of my work on others.  Audio editing I can identify inputs and outputs to play or record sound. I can record, playback and save audio recordings I can choose, edit and arrange sections of audio. I can evaluate features of digital recordings and suggest improvements.	The internet I can describe the internet as a network of networks and how different networked devices connect, I can explain how the World Wide Web is part of the internet. I can explain how content can be added, accessed and shared online. I can evaluate the accuracy ad reliability and explain some of the consequences of this.	I can write an algorithm and use a count-controlled loop for a given outcome. I can identify smaller chunks of a program. I can design and debug my own program.
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#### Online safety

I can explain the responsibilities I have as a good digital citizen.

I can explain how to protect myself from online identify theft.

I can explain what to do if I see something upsetting online.

I can use keywords in my web searches.

I can show respect for people's work.





### Online Safety:

Strong Passwords; Digital Citizenship Pledge; You've won a prize; How to cite a site; Picture Perfect

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Digital Literacy	Information Technology	Computer Science
Video editing I can recognise and use the features of recoding devices I can recognise and use the features of an effective video. I can make improvements to my video using a range of strategies and tools. I can evaluate my video and understand the impact of my choices on the quality of the outcome  Flat-file databases I can create questions and order, sort and group data from the responses. I can use the database to find specific data. I can compare different ways data is organized, stored and presented. I can apply my learning to a real-world context.  Vector drawing I can identify and use a range of drawing, editing and formatting tools for a desired effect. I can evaluate my work and suggest improvements.	I can identify how computer systems are used in every- day lives.	I can design sequences for given output devices.
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#### Online safety

I can explain the role of a secure password in protecting private information.

I can explain how to create a positive online community.

I can explain what spam is and what I can do about it.

I can explain how to cite different sources.

I can explain how images can be altered and how this can affect the way we feel about ourselves.





## Online Safety:

Talking Safely Online; Super Digital Citizenship; Privacy Rules; What's Cyber Bullying ?; Selling Stereotypes

6

Ī	Digital Literacy	Information Technology	Computer Science
	Webpage creation  I can recognise the features and structure of a webpage. I understand the idea of 'fair-use' and 'copyright-free' I can add, review and edit the content, navigation and links. I can evaluate the user experience and external links and explain the implications of these.  Spreadsheets I can pose relevant questions and build a data set. I can use an appropriate number format and formula for cells. I can use a range of formula and cell tools. I can produce a graph and use this to answer questions. I can make appropriate choices in how to present data.  3D modelling I can create, select, move, change and delete a 3D shape. I can modify the position, orientation, appearance and size of a 3d shape. I can plan and create a 3D model. I can evaluate and improve my model.	Communication I can complete and refine a web search. I can explain factors affecting search results, ranking and why the order of results is important. I can recognise and compare different methods of communication for different purposes.	Variables in games I can explain that a variable has a name and a value and can be changed. I can decide where to change a variable to make a program better. I can create algorithms and test the code I have written. I can identify ways to improve my game further using more variables.  Sensing I can use selection to determine the flow of a program. I can use different physical inputs. I can modify a program to achieve a different outcome. I can decide the algorithm, variables and flow for my project. I can create and test my program using a range of approaches to fix bugs.

#### Online safety

I can explain the difference between online and in-person friends.

I can explain how to help others be good digital citizens.

I can use strategies to check if a website protects private information.

I can explain how to deal with cyberbullying.

I can explain how stereotypes are used in the world around us.